



Skywind Application

TESRenewal Username: inanis

Country of Residence: Unites States

Timezone: UTC -05 (Eastern Time)

Interested in: 3D Modelling, Landscaping

Level of Commitment:

Skills and Experience: I have been 3D modeling with the intention of working in the game industry for about 3 years, I have most experience using Autodesk Maya, zBrush, Adobe Photoshop, and Substance Painter and Designer. I have also used the Skyrim creation kit a bit to create dungeons or implement my custom models to the game a little bit. I have worked on a few game projects using Unity3D and Unreal Engine doing 3D modeling and texturing assets but are still under development and not yet shipped. I also have a bachelors in fine art from a NASAD accredited school giving me a good foundation in skills relating to art and creative problem solving. I have years and years of experience playing the Elder Scrolls games!

Proof of Skill(s): <https://jonathanhickson.com/>

Proof of Skill(s): <https://www.artstation.com/jth852>

Proof of Skill(s):